

# PROJECT ASSESSMENT

LETI-ESOF ► 2025-2026

PROJECT ASSESSMENT	SPRINT 1+2	SPRINT 3+4
<i>Sprint Weight in the Final Grade</i>	40%	60%
<i>Assessment Item</i>	<i>Item Weight</i>	
<b>1. Software Development Process</b>	<b>10</b>	
1.1. Sequence of activities and work method adopted	10	
<b>2. Requirements Engineering</b>	<b>40</b>	
2.1. Glossary	10	
2.2. Supplementary Specification (adopting FURPS+)	10	
2.3. Use Case Diagram	10	
2.4. US/UC representation (e.g. AC, dependencies, I/O data, SSD)	10	
<b>3. Analysis</b>	<b>25</b>	
3.1. Adoption of OO Analysis procedure (concepts/associations rationale)	5	
3.2. Domain Model diagram	15	
3.3. Relevant Domain Model excerpt for each US/UC	5	
<b>4. Design</b>	<b>15</b>	
4.1. Adoption of OO Design procedure (rationale)	5	
4.2. Adoption of Patterns (e.g. GRASP, SOLID, GoF)	5	
4.3. Design Model (i.e. SD and CD) for each US/UC	5	
<b>5. Testing</b>	<b>0</b>	
5.1. Unitary/Integration Tests	0	
5.2. End-to-end Tests	0	
<b>6. Code</b>	<b>10</b>	
6.1. Coherence between Design Model and Code	10	
6.2. Functional Code	0	
<b>Total</b>	<b>100</b>	
The student's performance in each assessment item necessarily depends on his/her individual and mandatory defense of the work submitted.		